Binary Search Cards

Version 1: Number 1 to 16 In order on 4 by 4 cards

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Binary Search Cards

Version 1: Numbers 1 to 16

In order on 4 by 4 Cards

Cards 1A and 1B are back to back on one card

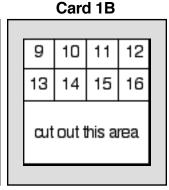
Cards 4A and 4B are back to back on one card

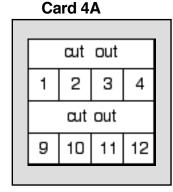
Card 1A

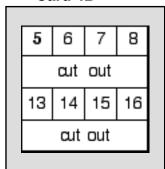
cut out this area

1 2 3 4

5 6 7 8



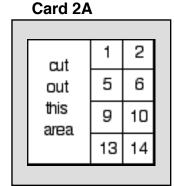


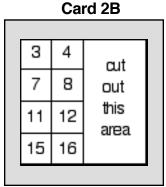


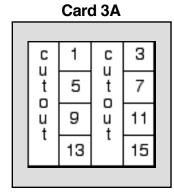
Card 4B

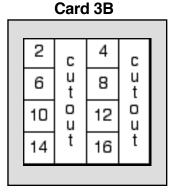
Cards 1A and 1B are back to back on one card

Cards 4A and 4B are back to back on one card









Base Card								
1	2	3	4					
5	6	7	8					
9	10	11	12					
13	14	15	16					

A student picks any number from the base card. They find that number on each of the other 4 cards and stack those cards faces on top of the base card.

The number they selected is reveled on the base card

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Procedure:

Place the base card on the desk student with the numbers facing up and ask a student to think of a number on the base card. Have the student tell a friend the number or have them write it down on a piece of paper without you looking at the number.

Hand the student a second card (it does not matter which one you use after the first card). Have them look on either side of the card to find their number and then place that side of the card with the number they selected facing on on top of the first card. To the same thing with the last two cards.

Pick up the entire stack of cards. Look closely at the numbers. One of them is a number on the base card. All the other numbers you see are on the hole cards. The number visible on the base card is their number. Announce their number! Have them state you predicted their number. If there is a question have the student show the number they wrote down or have the friend verify the number is correct if they told a friend.

Preparation:

Print out the 4 pairs of cards on the next 4 pages (pages 4 to 7). For each page cut out the 2 cards along the outside gray borders. Glue Cards 1A and 1B together back to back with the numbers facing out. Card 1B will need to be rotated 180 degrees so that the cut out areas match on the front and back. Do the same for Cards 4A and 4B.

Glue Cards 2A and 2B together back to back with the numbers facing out. The numbers on the front and back will both face up and the cutout areas will match on both sides.

Cut out the inside white areas labeled "**cut out**" on each of the 4 glued cards. There are many ways to cut out the inside areas labeled **cut out** without bending the cards. The safest way I have found is to use a hand held paper hole punch. I punch 3 holes next to each other inside the cutout area and then use a scissors to carefully cut out the rectangles.

Print the base card on page 8. A second base card with a different color is provided. When you first practice the trick this card makes it easier to see the number on the base card at the end of the rick. The regular base card works better when performing the actual trick

If you have a printer that supports printing on both sides you can save time. Print the templates on the pages 10 to 13 using the **print on two sides** option in the print command box. You may need to open a dialog box to find this option. You will get the 4 cards already in the correct orientation with a front and back. Cut out the four cards along the outside gray border. Do not cut out the gray borders. Cut out the inside white areas labeled **cut out**. Print the base card on page 14.

Card 1A					
	1	2	3	4	
	5	<u>6</u>	7	8	

Cut out these two cards.

Use a glue stick to glue the cards back to back. The numbers on the back side will be upside down compared to the front side so that the cut out areas match.

After you have glued the cards together cut out the areas labeled "cut out"

Card 1B

<u>9</u>	10	11	12			
13	14	15	16			
cut out						

Page 4

Card 2A

Card 2A				
		1	2	
	cut	5	<u>6</u>	
	out	9	10	
		13	14	

Cut out these two cards.

Use a glue stick to glue the cards back to back. The numbers on the front and back sides will both face up so that the cut out areas match.

After you have glued the cards together cut out the areas labeled "cut out"

Card 2B

3	4		
7	8	cut	
11	12	out	
15	16		

Page 5

Card 3A

Card 3A					
		1		3	
	cut	5	cut	7	
	out	9	out	11	
		13		15	

Cut out these two cards.

Use a glue stick to glue the cards back to back. The numbers on the front and back sides will both face up so that the cut out areas match.

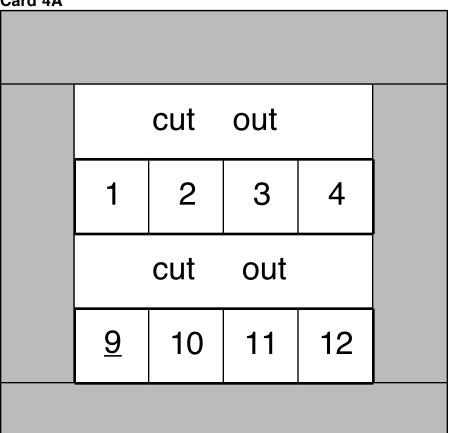
After you have glued the cards together cut out the areas labeled "cut out"

Card 3B

2		4		
<u>6</u>	cut	8	cut	
10	out	12	out	
14		16		

Page 6

Card 4A



Cut out these two cards.

Use a glue stick to glue the cards back to back. The numbers on the back side will be upside down compared to the front side so that the cut out areas match.

After you have glued the cards together cut out the areas labeled "cut out"

Card 4B

5	<u>6</u>	7	8	
	cut	out		
13	14	15	16	
	cut	out		

Page 7

Base Card

1	2	3	4	
5	<u>6</u>	7	8	
9	10	11	12	
13	14	15	16	

Darker practice base card

1	2	3	4
5	<u>6</u>	7	8
9	10	11	12
13	14	15	16

Page 8

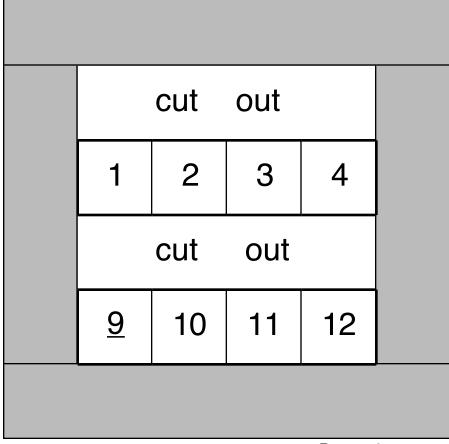
The following 4 pages are set up to print the 4 sets of hole cards back to back.

If you have a printer that prints on 2 sides these templates can save you time.

Card 1A

1	2	3	4	
5	<u>6</u>	7	8	

Card 4A



Page 10

Card 1B back

		TD Dack		
91	9 L	٦L	13	
12	11	10	6	

Card 4B back

	no	cnţ		
91	91	7	દા	
	no	cnţ		
8	۷	9	9	

Page 11

Card 2A

Caru ZA				
		1	2	
	cut	5	<u>6</u>	
	out	9	10	
		13	14	

Card 3A

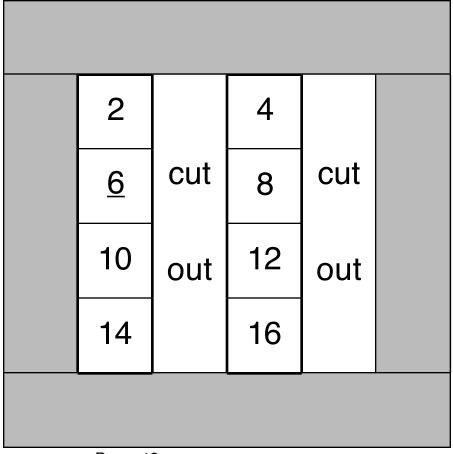
	1		3	
cut	5	cut	7	
out	9	out	11	
	13		15	

Page 12

\sim		2	
Cal	ra	_	ь

		Card 2B	
3	4		
7	8	cut	
11	12	out	
15	16		

Card 3B



Page 13

Base Card

1	2	3	4	
5	<u>6</u>	7	8	
9	10	11	12	
13	14	15	16	

Darker practice base card

1	2	3	4
5	<u>6</u>	7	8
9	10	11	12
13	14	15	16